



DEVELOPER  
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## QtQuick2 Debugging with GammaRay

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# GammaWhat?

- Introspection of QObject
- Framework specific tools & visualizations
  - state machines, scene graphs, model/view, DOMs, ...
- Remote debugging



- Display Item hierarchy
- Support QML and QtQuick2 specific types and properties
- Remote preview
- Layout visualization

- Scene graph viewer
- Custom Item development
  - shader
  - geometry
- Render performance using QSG\_VISUALIZE
  - clipping
  - overdraw
  - batching





# Event Handling

- Focus
- Visualizing event flow
- Remote control





## I want this!

- It's free! (GPL)
- <https://github.com/KDAB/GammaRay>
- Contributions welcome :)
- Visit us at the KDAB booth to see more of GammaRay!

