
Introduction to Qt 3D Studio 2.x

Created on March 16, 2023

The logo for KDAB, featuring a stylized white lightning bolt icon to the left of the text "KDAB" in white, all on a blue background.

KDAB

The Qt, OpenGL and C++ Experts

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Introduction to 3D concepts

- Basic 3D Concepts
 - Terminology
 - Concepts
 - Workflows and pipelines

Basics of Qt 3D Studio

- Qt 3D Studio Overview
 - Scenes, slides and layers
 - Palettes and toolbars
 - Importing assets
 - Materials and lighting
 - Animations and the timeline
- Adding user-interaction
 - Defining user-interaction

Integrating 2D content and QML with Qt 3D Studio

- Runtime
- QML and QtQuick Integration
 - Integrating 2D & 3D