GUI Testing With Squish

Material based on Squish 7.2, created on October 16, 2023

Getting Started with Squish

- 10.000 Feet Overview
- Record and Playback
- Verify the Result

Getting Stable Scripts by Programming

- Python Introduction
- Verify the Result II
- Refactoring

Further Testing Possibilities

- Object Identification
- Application Internals
- Event and Signal Handling
- File Handling
- Data Driven Testing
- Behavior-Driven Testing
- Toolkit Agnostic Testing

Advanced Squish Usage

- Customized Object Identifiers

- Application bindings

- Squish CLI

- Special Purpose Squish

- Final Exercise